



Leader's Quest: Brownie "Kindness Crew Boss Battle"

Brownie Level: Responsibility & Empathy Adventure

Badge connections: *Pets • My Best Self • Give Back*

Mission Briefing – Welcome, Brownie Adventurer!

A gloomy boss named Bluster Bawl has made her way into Brownie Hollow, grumbling that “no one cares anymore!” She’s convinced the world is too busy to be kind. Can your Kindness Crew prove her wrong with small acts that make a big difference?

Boss Profile:

Boss Name: Bluster Bawl

Weakness: Thoughtful actions and caring hearts

Battlefield: Anywhere kindness is needed — your troop meeting, neighborhood, or community

Victory Condition: Complete acts of kindness that help others or animals

Battle Strategy (Choose 2):

- Pet Hero Posters: Girls design posters about how to care for pets or animals in shelters.
- Kindness Chain Reaction: Each girl does a kind act and writes it on a paper chain link — watch it grow!
- Troop Thank-You Storm: Girls write or draw thank-you notes for people who help them every day.
- My Best Buddy Game: Partner up to role-play how to help someone who’s sad, nervous, or left out.

Girl Role Choices (Pick Yours):

- Caring Cub: You always notice when someone needs a little extra love.
- Helpful Hopper: You jump in when there’s a job to be done.
- Thankful Tiger: You’re quick to say thanks and show gratitude.
- Pet Paladin: You love animals and protect them with kindness.

Quest Log

- What kindness did we show today?
- What role did I choose, and how did I act it out?
- Who did we help — and how did they react?
- What small moment made a big difference?

Side Quest (At Home):

Work with your family to do something kind for an animal or neighbor — walk a dog, make a card, or donate food. Draw or write about your act of kindness.

Victory Stamp

[Draw a star, get a stamp, or add a sticker here!]