



# Leader's Quest: Cadette "The Carbon Crown Heist"

Theme: Environmental Action, Innovation, and Community Change

## **Cadette Badges Integrated:**

Breathe Journey Entrepreneur Outdoor Art Apprentice

## Boss Name: Queen Smogara, The Smothering Sovereign

She's stolen the mythical *Carbon Crown*—a relic that once kept the world's air clean and skies vibrant. Her fog blankets neighborhoods, stifles creativity, and dulls nature's voice. She thrives when people say, "It's too big to fix."

Boss Weakness: Creativity, entrepreneurship, and collective action.

# **Strategy Options:**

- 1. Design a Campaign for cleaner air or sustainability (Breathe Journey).
- 2. Invent a Green Product that solves a real-world issue (Entrepreneur).
- 3. Create Outdoor Art that raises awareness or celebrates nature (Outdoor Art Apprentice).

#### **Choose Your Role:**

- The Eco Inventor Solves problems with upcycled magic and clever design.
- The Change Catalyst Turns awareness into action with posters, pitches, or campaigns.
- The Nature Muse Channels the outdoors into activism through visual storytelling.

## Quest Log: Task

Identify a local air/environment issue and design a creative way to raise awareness.

Prototype a product or service that reduces waste, saves energy, or helps people live greener.

Make an outdoor art piece (sculpture, chalk, installation, photo, etc.) that tells a story.

Track your personal impact (car rides skipped, plastic avoided, items reused) for a week.

Present your ideas to at least one other person and get feedback.

### Reflection:

- What role do I want to play in protecting the planet?
- How can I be both creative and practical when solving problems?
- Why is sharing my ideas an important part of change?

# **Victory Stamp:**

Sketch a crown made of leaves and wind—or a green flame igniting in the palm of your hand.

