



Leader's Quest: Daisy "Buddy Builder Boss"

Daisy Level: Teamwork & Cooperation Adventure

Mission Briefing - Welcome, Daisy Adventurer!

Your team has been challenged by the boss named **"Miss Me-Me!"** She only wants to do things *her* way and never listens to her friends. Can you show her how much better things are when we *work together*?

Boss Profile:

Boss Name: Miss Me-Me

Weakness: Sharing and listening

Battlefield: Troop meeting or playground

Victory Condition: Complete a fun group project where everyone helps!

Battle Strategy (Choose 2):

- **Build-a-Buddy Game:** Create a silly game where you have to help your friends to win (think: holding hands, passing something, acting in pairs).
- **Friendship Circle Art:** Make one big piece of art together — each girl adds her own piece.
- **Team Puzzle:** Solve a simple puzzle as a team (can be a craft, a picture, or even building a fort!).
- **Kindness Skit:** Act out a story where one character needs help, & the others work together to fix it.

Girl Role Choices (Pick Yours):

- **Helper Bee:** You help anyone who's stuck.
 - **Idea Fairy:** You have fun ideas and love to share.
 - **Cheer Captain:** You cheer on your friends and help them feel brave.
 - **Time Turtle:** You help everyone stay focused and finish on time.
- (Troop leader can print or draw these for girls to pick and wear like badges!)

Quest Log

- What did we do together?
- What was *my* role?
- How did I help my team?
- What did someone do to help me?

Side Quest (At Home):

Work with your family to clean up a room together!
Draw a picture or tell a story about how you helped.

Level-Up Reflection

- What was fun about working together?
- Was it ever hard to share or take turns?
- How did we fix it?
- Would you rather do things alone or with a team?

Victory Stamp

[Draw a star, get a stamp, or add a sticker here!]

