



Leader's Quest: Daisy "Petal Pals & the Friendship Forest"

Mission Briefing:

Welcome, Daisy Adventurer! The magical creatures of Friendship Forest need your help. The forest has lost its sparkle because some creatures forgot how to be kind, fair, and helpful. Your mission is to bring harmony back by earning three important petals: Honest and Fair, Be a Sister to Every Girl Scout, and Use Resources Wisely.

Boss Profiles:

Rushy Raccoon

Weakness: Patience and Planning

Battlefield: Craft table or cleanup time

Victory Condition: Slow down and make a plan together.

Whiny Willow

Weakness: Positive Attitude

Battlefield: Group game or snack time

Victory Condition: Cheer up your group and make things fun for everyone.

Greedy Gobbler

Weakness: Sharing

Battlefield: Any group activity

Victory Condition: Make sure everyone has what they need and takes turns.

Battle Strategy (Pick 2):

Kindness Cards: Make cards for friends or family that show honesty and fairness.

Forest Clean-Up: Pick up litter at a local park using reusable gloves and bags.

Daisy Drama: Act out what it means to be a good sister to every Girl Scout.

Puzzle Pals: Work together to solve a puzzle or build something with blocks.

Team Roles (Pick Yours):

The Helper: Makes sure everyone is included and having fun.

The Thinker: Comes up with fair ways to solve problems.

The Organizer: Keeps track of supplies and helps clean up.

The Speaker: Shares the group's ideas and keeps the team focused.

Quest Log:

What did we choose to do?

What was my role?

How did we help each other?

Victory Stamp:

[Draw a badge or use a troop stamp here!]

Side Quest:

At home, ask your family to work together on a task—like setting the table or picking up toys. How did it go? What made it easier when everyone helped?

Level-Up Reflection:

What was hard about being fair or kind?

What helped you make better choices?

Who did you help, and who helped you?

Leader's Quest is part of the 'Reignite' campaign for Membership year 2026.

