



Leader's Quest: Junior "Innovation Invasion Boss Battle"

Junior Level: Creative Thinking & Courageous Expression Adventure

Badge connections: Drawing • Product Designer • Girl Scout Way

Mission Briefing - Welcome, Junior Adventurer!

The Troop Hall of Inspiration has been taken over by the boss Dull Daria, a gloomy creature who believes creativity is pointless and nobody wants your ideas. She's covered the walls with gray clouds and locked up your art supplies. Only bold imagination and teamwork can bring the color back!

Boss Profile:

Boss Name: Dull Daria

Weakness: Original ideas and brave sharing

Battlefield: Craft table, sketching station, idea lab, or community mural wall

Victory Condition: Complete a creative project that shares a message and celebrates Girl Scout spirit

Battle Strategy (Choose 2):

- Troop Flag Remix: Redesign your troop crest or create a new symbol that shows what makes your team unique.
- Invention Challenge: Girls identify a problem in their daily life and sketch or prototype a product to solve it.
- Girl Scout Graffiti Wall: Each girl adds a doodle, quote, or drawing to a big shared banner that celebrates what it means to be a Girl Scout.
- Power Poster Pitch: Girls design and pitch a creative campaign to make the world a better place.

Girl Role Choices (Pick Yours):

- Visionary Vibe: You're the one who dreams up wild, wonderful ideas.
- Detail Dynamo: You notice what others miss and make ideas better.
- Story Shaper: You help explain ideas with words, colors, or movement.
- Bold Builder: You take creative risks and don't mind trying new things.

Quest Log

• What creative thing did we make?

- What was my role?
- What was one idea I shared that made a difference?
- What part of the project showed our troop's spirit?

Side Quest (At Home):

Ask your family or caregiver what creative thing they loved doing as a kid.

Try it yourself — draw it, build it, or act it out — then reflect on what you learned.

Level-Up Reflection

- What makes a creative leader different from other leaders?
- Did anything feel scary to share at first?
- What surprised you about your own creativity?
- What's something you want to invent, improve, or inspire next?

Victory Stamp

[Draw a star, get a stamp, or add a sticker here!]

